

PARTIAL DISPLAY OF THE VENTING INDEX ON

<http://www.env.gov.bc.ca/epd/epdpa/venting/venting.html>

NOTE:: Make sure top of page shows today's date then scroll to bottom and look for SRN VAN ISLD

Burning may only take place when the venting index is forecast to be **GOOD** on the day the burn is initiated and at least a **FAIR** for the following day.

SMITHERS	10/POOR 3	579	37/FAIR 6	1469	63/GOOD 15	1403
MCBRIDE	19/POOR 4	1181	39/FAIR 5	1976	19/POOR 3	1335
CLEARWATER	11/POOR 6	460	70/GOOD 9	2145	26/POOR 4	1208

FORECAST UPPER WINDS FOR THIS AFTERNOON

	900M	1800M	2700M
PR. GEORGE	1	4	5
SMITHERS	N 37	N 45	N 45

NORTHERN BC/YUKON	7:00 AM			TODAY 4:00 PM			TOMORROW 4:00 PM		
	VI	WND KM/H	MXG HT M	VI	WND KM/H	MXG HT M	VI	WND KM/H	MXG HT M
FORT NELSON	15/POOR 7		544	38/FAIR 14		815	50/FAIR 26		735
FT ST JOHN	53/FAIR 18		1245	46/FAIR 12		1354	42/FAIR 20		1047
WHITEHORSE	10/POOR 7		731	16/POOR 7		882	71/GOOD 24		1375
DAWSON	10/POOR 4		402	16/POOR 5		623	12/POOR 3		534
WATSON LAKE	11/POOR 10		719	18/POOR 6		972	97/GOOD 31		1651

FORECAST UPPER WINDS FOR THIS AFTERNOON

	900M	1800M	2700M
DEASE LAKE	NW 32	NW 45	NW 45
WATSON LAKE	NW 37	NW 48	NW 52
WHITEHORSE	W 35	W 45	W 50
MAYO	W 52	5	5

COAST	7:00 AM			TODAY 4:00 PM			TOMORROW 4:00 PM		
	VI	WND KM/H	MXG HT M	VI	WND KM/H	MXG HT M	VI	WND KM/H	MXG HT M
VANCOUVER	65/GOOD 25		553	55/GOOD 11		955	56/GOOD 13		839
FRASER VALLEY	21/POOR 8		346	55/GOOD 8		1386	83/GOOD 21		1098
SQUAMISH	17/POOR 4		415	61/GOOD 9		1437	55/GOOD 10		1120
SRN VAN ISLD	53/FAIR 14		725	74/GOOD 16		1096	92/GOOD 23		1180
CNTRL VAN ISLD	15/POOR 1		286	44/FAIR 8		953	46/FAIR 7		1169
NRN VAN ISLD	29/POOR 26		171	83/GOOD 23		976	35/FAIR 5		1094
TERRACE	11/POOR 5		296	34/FAIR 6		1059	21/POOR 5		654
STEWART	17/POOR 5		33	22/POOR 5		496	14/POOR 5		171

FORECAST UPPER WINDS FOR THIS AFTERNOON

	900M	1800M	2700M
VANCOUVER	NE 15	NE 42	NE 34
SANDSPIT	5	4	7
PORT HARDY	N 33	N 43	N 45

VENTILATION GUIDELINES:

POOR: 0-33
 FAIR: 34-54
 GOOD: 55-100

VENTILATION INDICES NORMALLY DROP TO POOR AFTER SUNSET.

END/

